

PRESTON NOON

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212.495.9646

object:

To develop my skills as a designer, an artist and a writer: I am looking to join an award winning interactive agency that is creating the future. I am an accomplished writer, with precise design/ concept skills. I specialize in the management and direction of creative projects. I design, I write and I code; in the board-room expect nothing but clear and concise presentation.

focus:

- writing/ editing/ design/
- management/ support/ consultation/ education/
- video/ audio/ print/ fabrication/ presentation/ mobile/ web
- creative direction/ information architecture/ user interface design / testing
- industrial design/ physical computing/ remote sensing/ data visualization
- html/ css/ cs4/ fc7

history:

Bennington College- Digital Arts Technician; Bennington, Vermont 2007-10

<http://www.bennington.edu>

I maintain and manage the Visual Arts Computer Lab and Physical Computing Studio, teach, run the large format print studio, and assist with department classes. I also help students, and establish tutorial resources. I maintain websites for the department and faculty as well as the USDAN Gallery. And I was part of the *Form is a Verb* show this fall.

Sagatiba LLC-Technology Advisor: New York, New York 2007

<http://www.sagatiba.com>

This was a freelance technology consulting position. My role included establishing a seamless local area network (LAN), provide full tech-support for wireless and desktops. As well as consult on site optimization, with their global headquarters in Brazil.

Studio Aquatic LLC- Creative Director; New York, New York 2005-09

<http://www.studioaquatic.com>

This was my masters thesis project focused on the sustainability and the preservation of the marine habitat. The site attempts to re-establish the maritime traditions of narrative through media experimentation, links, social networking and online resources.

TISCH School of Art: ITP-ER Equipment/Facility Technician 2005-07

<http://www.itp.nyu.edu>

I was responsible for Equipment Room maintenance and check-out for the Interactive telecommunications program. This position required working knowledge of media devices and software, as well as tech support across all media platforms.

Rugby: Ralph Lauren- Sales; New York, New York 2007-09

<http://www.rugby.com>

Men's department lifestyle representative; for the New York flagship store.

FLUIDNYC Magazine; Staff Writer New York, New York 2004-05

<http://www.fluidnycmagazine.com>

Covered the development and implementation of the Highline in Chelsea. Attended plan meetings and conducted interviews. This was a freelance writing opportunity.

WHATSREALITY Magazine; Staff Writer Ventura, California 2003-05

(off-line)

Lifestyle columnist for a Ventura county style magazine. This was a freelance writing opportunity.

THINK MONSTER- Marketing Manager/Copywriter Atlanta, Georgia 2000-02

<http://www.thinkmonster.com>

Responsibilities included office management, branding, copywriting, and launch management; which included logo design, press kits, collateral, printing, As well as campaign design and deployment.

CONTENTS Magazine: Deputy Editor Savannah, Georgia 1999

(off-line)

I transcribed and edited all text. As well as assist design staff with layout.

education:

TISCH School of the Arts; New York, New York 2007

Interactive Telecommunications Program (ITP-MPS)

BIELENBERG INSTITUTE AT THE EDGE OF THE EARTH; Camden, Maine 2004

Project (M)entor 2004- Guanacaste, Costa Rica

UNIVERSITY OF MAINE; Orono, Maine 1998

B.A. English/Art History

<http://www.prestonnoon.com>

<http://www.studioaquatic.com>

<http://www.linkedin.com/in/prestonnoon>